

CURRICULUM VITAE

Sivert Bakkeng

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PROFILE

My chaotic head is a product of an academic background, military leadership training, and fine art studies across 4 different languages. It provides means of a versatile skill set, but more importantly they all serve as tools for one common purpose: *Communication - from beginning to the very end.*

WORK EXPERIENCE

2010- Present: Founder and editor in chief, VanillaTF2.org

With a 30-man strong team, VanillaTF2 brings news and media coverage to competitive computer gaming to about 25 000 enthusiasts each month. Tasks involve: Site design, conceptual, functional and visual, wordpress development; Team leading, recruitment and HR; (Creative) journalism; Building relations with sponsors; Media production, livestreaming, podcasts, public relations and marketing with social medias.

2004-Present: Freelance visual artist

8 years of experience with creative projects focusing on communication, involves extensive use of the following tools: Graphic design, illustration, 3d design, film and motion, interaction and web, concept development, and creative writing.

Some clients: Dong Energy (dk), Nokia (dk), Jotun (no), Idefagskolen (no) , Taide (no) Journal de Nîmes (nl), Ronin (Canada), Slam! Productions (uk).

2002-2007: Store work with the Norwegian Wine Monopoly

Learning and tasting wines, beers, whiskey, cognac and other alcoholic drinks, customer service and guidance.

2002-2003: Team leader and drill instructor, HM the King´s Guard (Armed Forces)

Unless you've been in the army, no further description will help.

EDUCATION

2010: Exchange at Hogeschool voor de Kunsten Utrecht (HKU), Illustration (nl)

2009: Bachelor assignment: Dadiu, game development (dk)

2006-2009: Bachelor Interaction Design, the Kolding School of Design (dk)

2005-2006: Multimedia design, NoMA (dk)

2003-2005: Graphic design, Idefagskolen (no)

2000-2002: International Baccalaureate (no)

LANGUAGES KNOWN

Norwegian/Swedish/Danish, fluent oral, writing Norwegian

English, fluent oral and written

RELEVANT SOFTWARE

2d: Photoshop, Illustrator, Painter, InDesign (most of Adobe)

3d: Maya, zBrush, UVLayout

Film: After Effects, Premiere, Vegas, Pixelfarm Track (3d tracking)

Programming (basics): web, basic Java, Processing, Unity

OS: Windows and Mac OS